

Now we explain how CLP is implemented in Prolog. The pred. symbols $=$, $true$, $fail$ are pre-defined in Prolog. But we have to tell Prolog which constraint theories we want to use.

Prolog has a module-system of pre-defined libraries.

`use_module` : predicate to import all predicates defined in a module

To import the library with the predicate symbols from the constraint theory CT_{FD} , one can add the following directive to the Prolog-program:

`:- use_module(library(clpfd)).`

Afterwards, Σ_{FD} and Δ_{FD} are available and one can use a constraint solver for CT_{FD} .

However, entailment is undecidable for CT_{FD} .

Thus: one can't decide automatically whether

$$CT_{FD} \cup \{ \forall X X=X, true \} \models \exists CO \quad (\forall)$$

Even for theories where this is decidable, it could

be very inefficient.

Therefore, Prolog only approximates (8).

Instead of checking satisfiability of CO , it only checks path consistency of CO .

Def 6.2.1 (Path Consistency)

Let $CO = \varphi_1 \wedge \dots \wedge \varphi_m$ be a conjunction of constraints with $\varphi_i \in \text{At}(\Sigma_{\neq D}, \Delta_{\neq D}, \cup)$. Let X_1, \dots, X_n be the variables of CO . Let D_1, \dots, D_n be subsets of \mathbb{Z} . We say that D_1, \dots, D_n are admissible domains for X_1, \dots, X_n w.r.t. CO

iff for all φ_i with $1 \leq i \leq m$ and all X_j with $1 \leq j \leq n$ we have: For all $a_j \in D_j$ there exist $a_1 \in D_1, \dots, a_{j-1} \in D_{j-1}, a_{j+1} \in D_{j+1}, \dots, a_n \in D_n$ such that $CT_{\neq D} \models \varphi_i[X_1/a_1, \dots, X_n/a_n]$.

If there exist admissible domains D_1, \dots, D_n which are all non-empty, then CO is path-consistent.

Main difference between path-consistency and satisfiability is that for path-consistency one regards all constraints separately.

Ex. 6.2.2

Typically, one first sets all $D_j = \mathbb{Z}$. Afterwards one iterates through all constraints and all variables and reduces the domains D_j . This is repeated until the domains D_j do not change anymore.

$$x_1 \neq 5 \wedge x_1 \neq x_2 \wedge x_2 \neq 9$$

• We start with $D_1 = \mathbb{Z}$ and $D_2 = \mathbb{Z}$.

• Now we regard the constraint $x_1 \neq 5$ and variable x_1 :
We have to remove all elements from D_1 where the constraint does not hold.

$$D_1 = \{6, 7, \dots\}, \quad D_2 = \mathbb{Z}$$

• Now we regard constraint $x_1 \neq x_2$ and var. x_1 :

Is it true that for every $a_1 \in D_1$ there is an $a_2 \in D_2$ with $a_1 \neq a_2$? Yes.

• Now constr. $x_1 \neq x_2$ and var. x_2 :

Is it true that for every $a_2 \in D_2$ there is an $a_1 \in D_1$ with $a_1 \neq a_2$? No.

$$D_1 = \{6, 7, \dots\}, \quad D_2 = \{7, 8, \dots\}$$

• Now we regard $x_2 \neq 9$ and var. x_2 :

$$D_1 = \{6, 7, \dots\}, \quad D_2 = \{7, 8\}$$

• Now we again regard $x_1 \neq 5$. D_1, D_2 do not change.

• Then we regard $X1 \#< X2$ and var. $X1$;

$$D_1 = \{6, 7\}$$

$$D_2 = \{7, 8\}$$

Afterwards, D_1 and D_2 do not change anymore \Rightarrow admissible domains.

Since $D_1 \neq \emptyset$ and $D_2 \neq \emptyset$, our conjunction of constraints is path-consistent (i.e., "true" in Prolog).

$X1$ in $6..7$ \leftarrow pre-defined predicate "in" which abbreviates

$$X1 \#>= 6, X1 \#<= 7.$$

The predicate "in" can also be used by the programmer.

$$?- X1 \text{ in } 6 .. \underset{\uparrow}{\infty}, X1 \#< X2, X2 \text{ in } \underset{\uparrow}{-\infty} .. 8.$$

There exists a pre-defined pred. label in clpfd which forces Prolog to enumerate solutions.

$$?- X1 \#> 5, X1 \#< X2, X2 \#< 9, \text{label}([X1, X2])$$

$$X1 = 6, X2 = 7 ;$$

$x_1 = 6, x_2 = 8$;
 $x_1 = 7, x_2 = 8$

↖ In this way, one can
 print out answer substitutions
 instead of answer constraints.

However, this only works if the
 admissible domains are finite.

?- $x_1 \# > 5, x_1 \# < x_2, \text{label}([x_1, x_2]).$

error

Ex. 6.2.3 There are examples where CO are
 path-consistent, but unsatisfiable.

?- $x_1 \# > x_2, x_1 \# = < x_2.$

Prolog starts with $D_1 = \mathbb{Z}, D_2 = \mathbb{Z}.$

• Now we start with $x_1 \# > x_2.$

For every $a_1 \in D_1$ there is an $a_2 \in D_2$ with $a_1 \# > a_2.$

— “ — $a_2 \in D_2$ — “ — $a_1 \in D_1$ with $a_1 \# > a_2.$

• Then we regard $x_1 \# = < x_2.$

Again, D_1 and D_2 remain unchanged.

Typical programs that are easy to compute
 with CLP:

Ex. 6.2.4. n-queens problem

1	2	3	4
1	2	3	4

Ex. 6.1.4. n -queens problem

chess board of size $n \times n$

	1	2	3	4
1			X	
2	X			
3				X
4		X		

[2, 4, 1, 3]

Goal: place n queens on the board such that the queens cannot take each other

There must not be more than one queen in any row, any column, and any diagonal.

We represent the positions of the queens by a list $[x_1, \dots, x_n]$ which means that the queen in column i is in row x_i .

Q -queens($4, L$)

$L = [2, 4, 1, 3]$

Here, L should be the possible positions of queens on a 4×4 chess board

CLP program on Slide 47

- L must be a permutation of the numbers from $1..N$.

• pre-def. predicate "ins":

$[x_1, \dots, x_n]$ ins $1..N$ iff

x_j in $1..N$ for all $1 \leq j \leq n$.

• pre-def. predicate all-different

- safe(L) is needed to ensure that no two queens are on the same diagonal

$\text{safe}(L)$ ensures that no queen in L can take a queen on the right of her

- $\text{safe_between}(X, L, M)$ is true iff the queen in row X cannot take any queen in the list L provided that M is the number of columns between the queen X and the first queen in L .

In the example we would first have the query

$\text{safe_between}(2, [4, 1, 3], 1)$

$\text{safe_between}(2, [1, 3], 2)$

$\text{safe_between}(2, [3], 3)$